# PHANTASIE III
# The Wrath of Nikademus™

### AMIGA VERSION

## STARTUP:
1. Make a copy of the disk.
2. Place kickstart V1.2 in your drive and turn on your computer.
3. When prompted to put in Workbench, put in your copy of Wrath of Nikademus.
4. When initial menu screen appears, click on your choice.
5. Click on OK.

## TOWN:
All town menus are accessed by the mouse.
To access an option from a Town Menu:

     1. Press down on the left button when the cursor is over the desired menu title.

     2. Continue to hold down the left button until your choice on the menu is highlighted.

     3. Release the button.

The Guild Options are always available from the Guild Menu.

All other building menus are accessible by either highlighting the choice in the Town Menu or by clicking on the building's doorway.

Clicking on the Guild's doorway will access the Training Option.

The Bank has two options: Withdraw all Gold and Deposit Gold. In the ST version, the party is limited to a maximum of one billion (1,000,000,000) in gold, rather than the 65,000 in gold stated in the general rulebook.

When depositing gold, you will be asked how much you wish to deposit. Enter the desired amount of gold you wish to deposit by using the number keys on the keyboard. The party gold is held in common instead of each character having a private account.

## WILDERNESS:
The Wilderness is not divided into separate screens. The Wilderness map will scroll with the party as it moves around the continent. Movement is entered through either the mouse or use of the cursor (arrow) keys.

## DUNGEONS:

More than one Dungeon may be saved at a time. Saving a Dungeon does not erase the previous Dungeon saved. Because of this change from other version, an option has been added.

After you choose to enter a Dungeon, you may choose to enter it in either its saved or original status. To enter the Dungeon in its saved state, click OK at the Previously Saved Dungeon Option. To enter the Dungeon in its original state, click Cancel at the Previously Saved Dungeon Option. Note: Certain items appear only once in the game. If you choose to restore a Dungeon to its original state, these items will not be restored.

## SPEED:

The Speed Option in the Wilderness and Dungeons replaces the Time Lag Option. You may choose between Slow, Normal, and Fast speeds. This option only affects the speed of combat.

## COMBAT:

When you choose to fight, you may change a character's defaulted action by clicking the character's name and then selecting the Option you want executed. When all choices have been made, you enter combat by clicking the Fight! box.

## SAVING THE GAME:

To save the game, click on the Save Option in the File Menu in Town. This is the only time a game will be saved.

## KEYBOARD:

Most options can be chosen from the keyboard as well as by clicking on the option. Pressing the O key is the same as clicking on OK. Pressing the C key is the same as clicking Cancel.

All Town Options are preceded by letters. Pressing these letter keys is the same as clicking on the options.